QUIRKS 2025

Navigating the Rising Risks of Al Adoption





Meet our speakers



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Tom Brereton

Director of Sales

tom.brereton@statista.com

... and pop by booth 200 for a chat!

What can I help with?

Please tell me how many employees NVIDIA has in 2024, broken down by region, using data from Statista.









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Please tell me how many employees NVIDIA has in 2024, broken down by region, using data from Statista.









As of the fiscal year 2024, NVIDIA employed approximately 29,600 individuals globally. The regional distribution of these employees is as follows:

- **Americas**: Approximately 50%
- Asia-Pacific (APAC): Approximately 40%
- Europe, Middle East, and Africa (EMEA): Approximately 10%

This Data is sourced from Statista. STATISTA.COM



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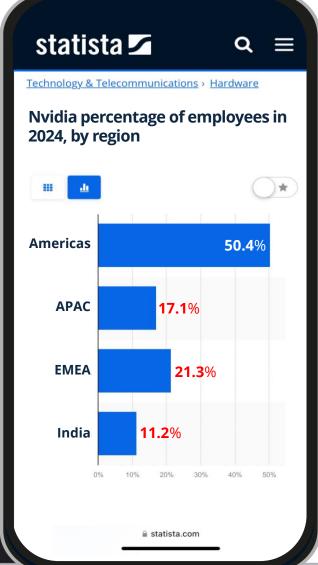


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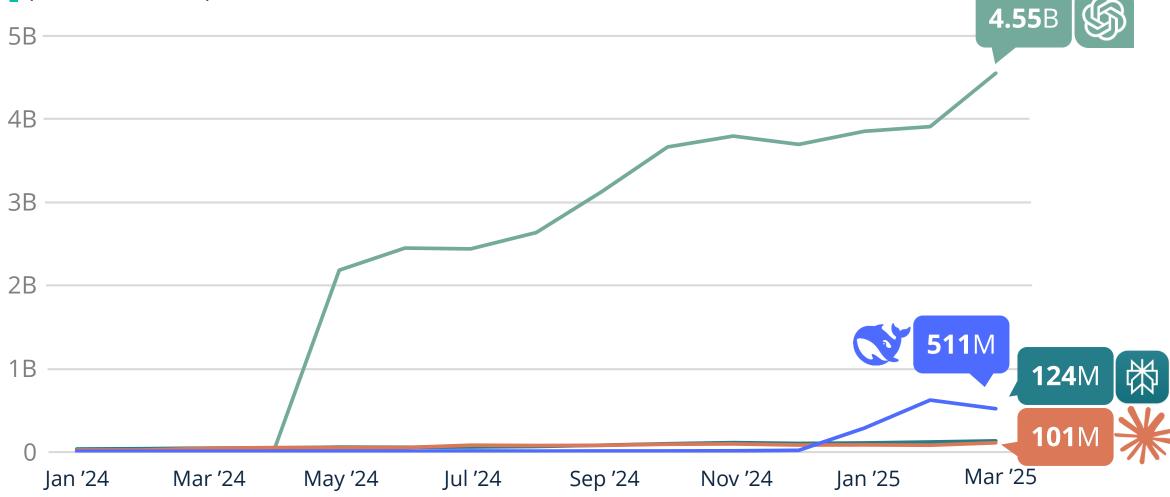
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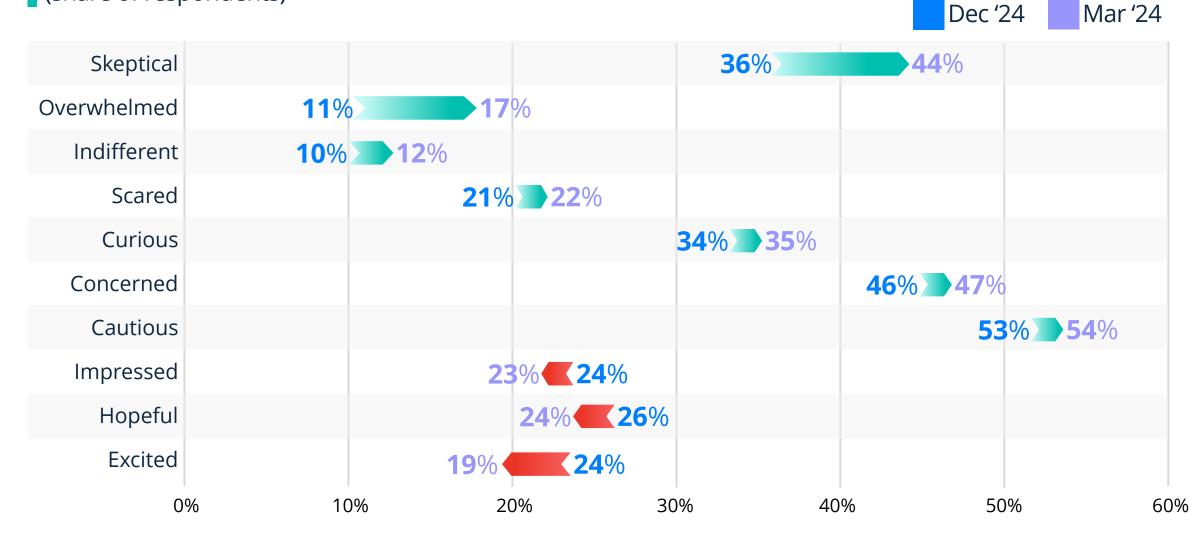
Website traffic of select LLM tools

(number of visits)





"Which of the following describes **how you feel about advances in AI?**" (share of respondents)



Note(s): United States; November 27 to December 3, 2024 and March 5 to 7, 2025; Responses of "not sure" or "none of the above" are not shown.

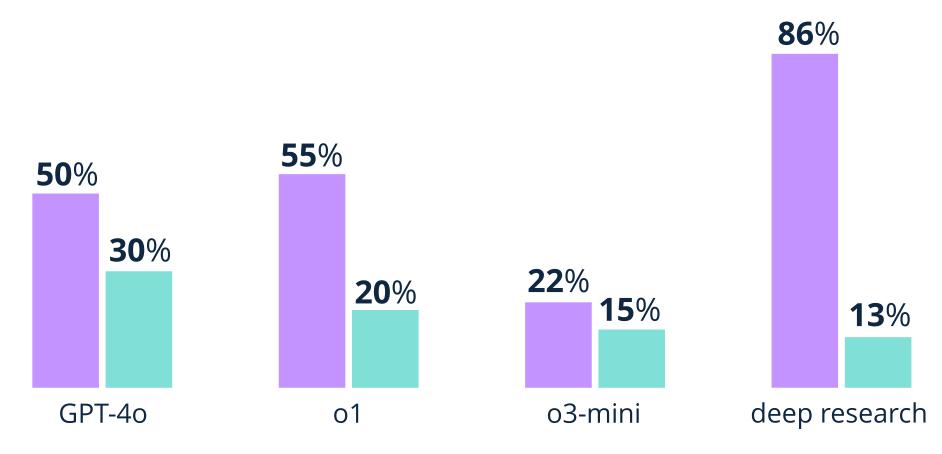
Source(s): YouGov

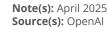


PersonQA evaluation metrics of select OpenAI models

(percentage)

Accuracy (higher is better) Hallucination rate (lower is better)







Agenda

- 1. LLMs are essentially 'probability machines'
- 2. Risks identified by academic studies
- **3.** Countering inconsistency: the **four dimensions** of **verification**



Aspect

Definition

Methodology

Flexibility

Examples

Note(s): April 2025

Source(s): OpenAl



Aspect	Generative Al	
Definition	Utilizes probabilistic models to generate new content based on existing data patterns.	
Methodology	Learns from data ; produces varied and probabilistic outputs.	
Flexibility	Versatile ; can adapt to a range of tasks beyond initial programming.	
Examples	 ChatGPT by OpenAl Claude by Anthropic Google's Gemini Gemini 	



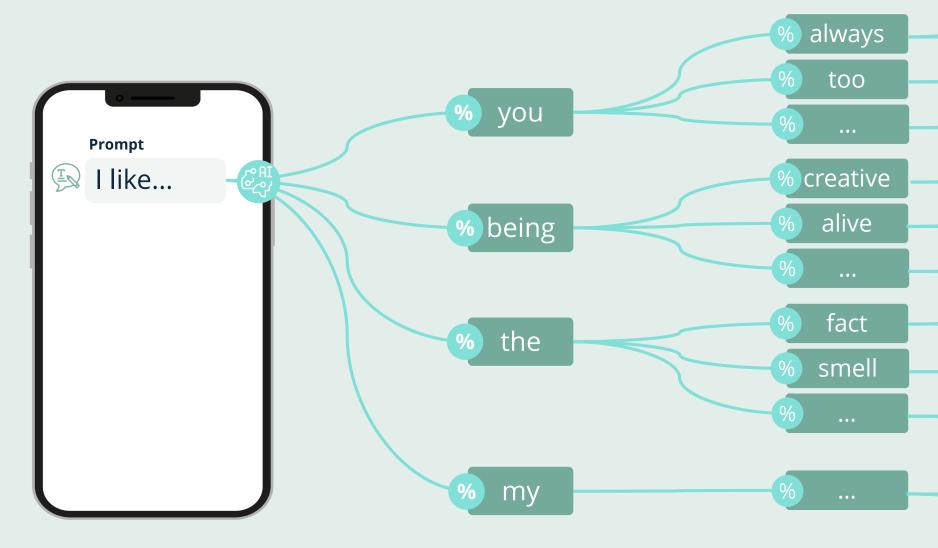
Aspect	Traditional AI	Generative Al
Definition	Relies on predefined rules and logic to perform specific tasks.	Utilizes probabilistic models to generate new content based on existing data patterns.
Methodology	Follows explicit programming ; deterministic responses.	Learns from data ; produces varied and probabilistic outputs.
Flexibility	Task-specific ; limited to scenarios it was programmed for.	Versatile ; can adapt to a range of tasks beyond initial programming.
Examples	Chess-playing programsSpam filtersRule-based chatbots	 ChatGPT by OpenAI Claude by Anthropic Google's Gemini Gemini



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Conclusion	Traditional Al is consistent , but lacks flexibility	LLM's are flexible , but lack consistency

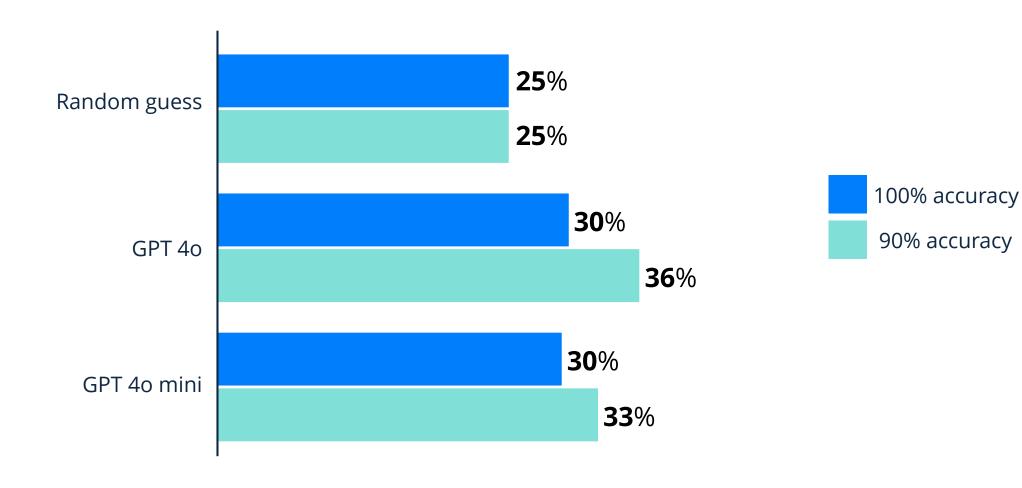


LLMs are essentially **probability machines**

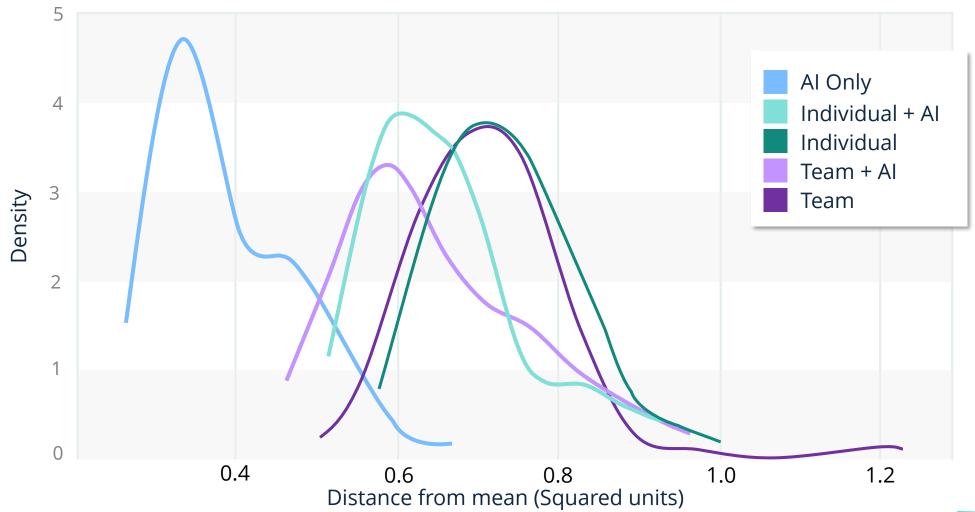


Note(s): April 2025 Source(s): Statista

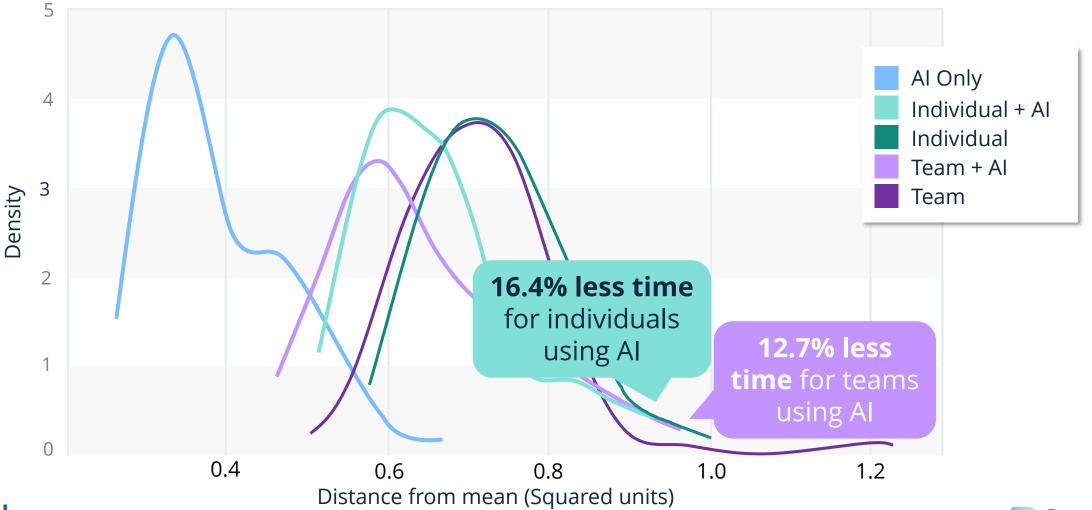
Percentage of **PhD level questions answered correctly**, by model



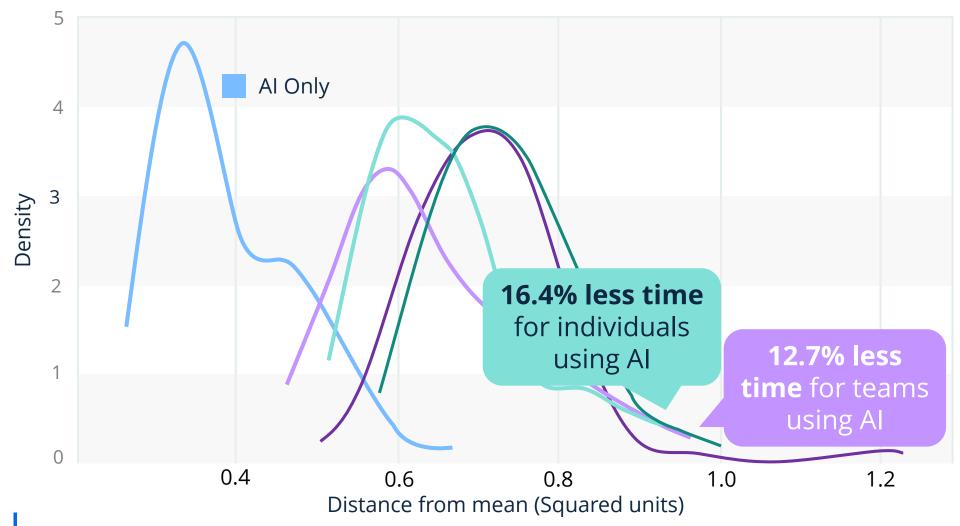




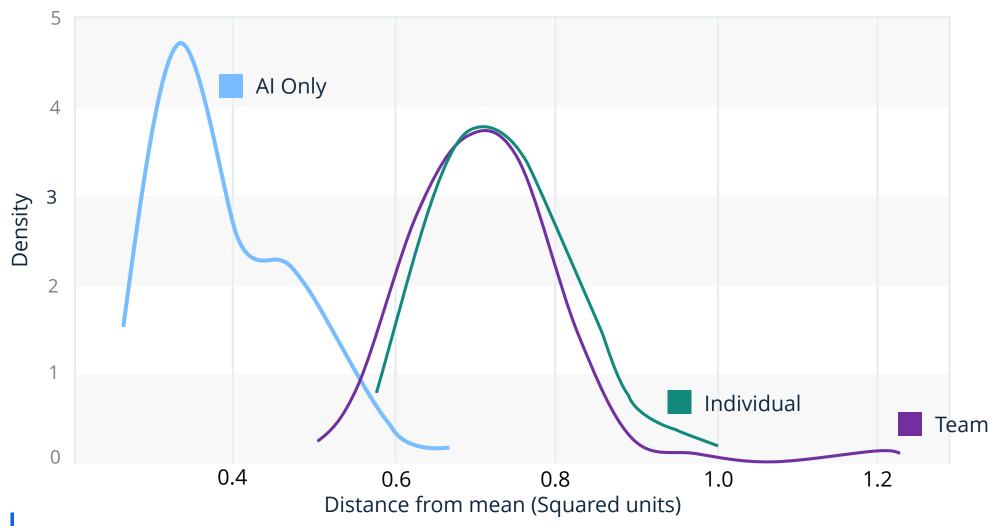




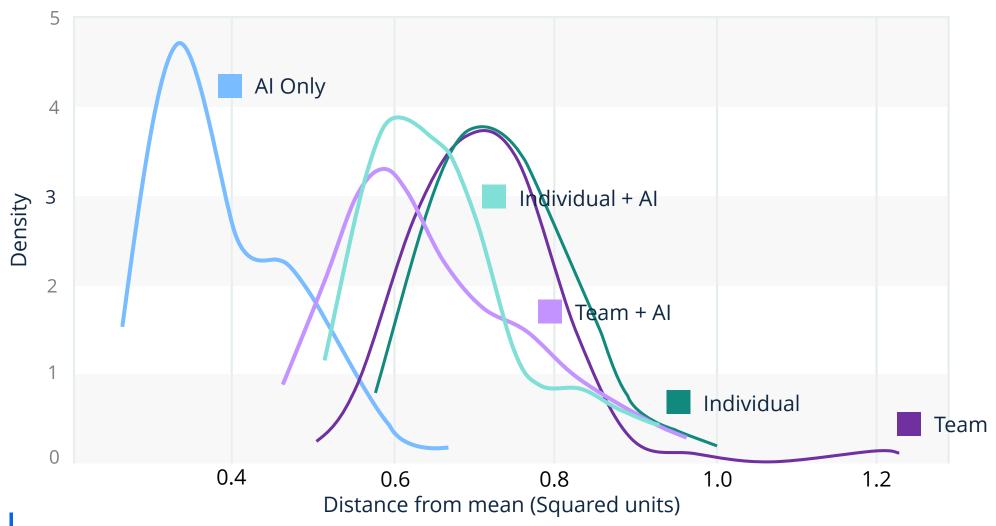










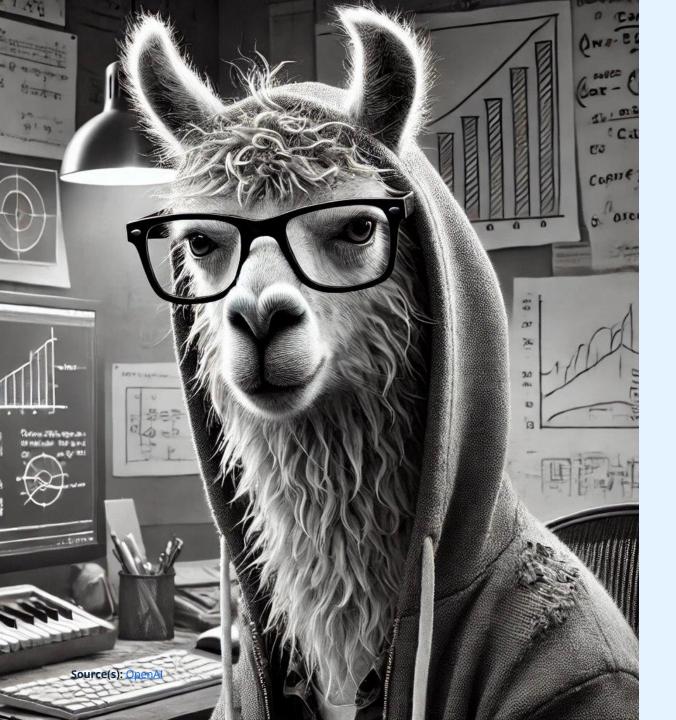




BUT THESE CONCLUSIONS ONLY HOLD UNDER IDEAL CIRCUMSTANCES....







THE AI SKEPTIC



Recognizes the **limits of GenAl tools**



Has a high degree of **knowledge** over the domain of their role



Sees GenAl as a fallible tool which may save time in some cases



Used **LLMs** to gather information, but places significant **cognitive effort into verifying GenAl outputs**

THE BLIND AI ADOPTER



Has a high degree of **confidence in GenAl** tools



Has **limited knowledge** over the domain of their role



Sees GenAl as a way to offload cognitive effort



Does not put significant cognitive effort into verifying GenAl outputs

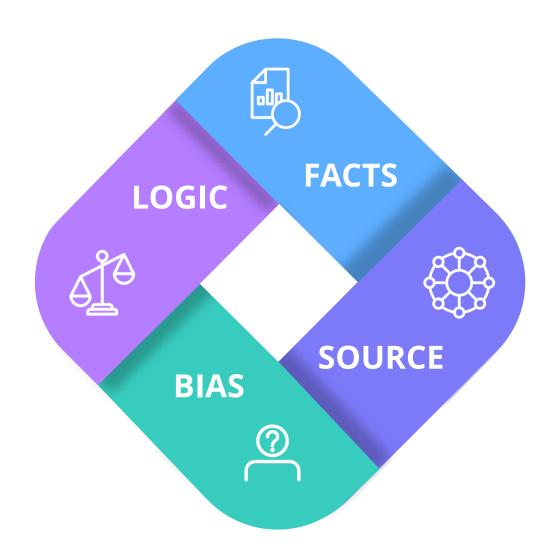




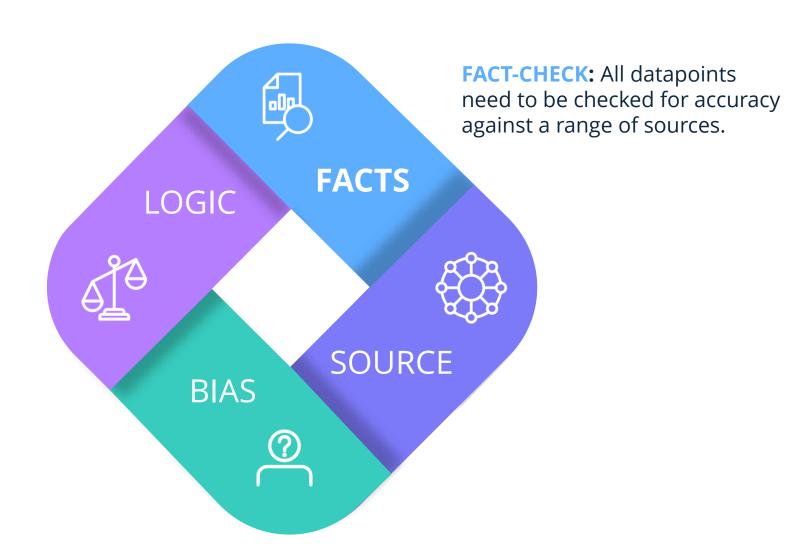
WEAREALL SKEPTICS AND BLIND ADOPTERS SOMETIMES

WE NEED TO REDUCE THE COGNITIVE BURDEN OF VERIFICATION!













Please tell me how many employees NVIDIA has in 2024, broken down by region, using data from Statista























NVIDIA Employee Count and Regional Breakdown in 2024

Total Employees (2024):

NVIDIA reported having 29,600 employees worldwide in its 2024 fiscal year, reflecting significant growth from the previous year.

Regional Distribution (2024):

According to Statista data and corroborated by multiple sources, the regional breakdown of NVIDIA's workforce in 2024 is as follows:

Region

% of the Workforce

Approximate Number



Please tell me how many employees NVIDIA has in 2024, broken down by region, using data from Statista













Nvidia percentage of employees 2024, by region



Nvidia workforce Insights: Total Employees, skills...



How many people work at Nvidia. Analyzing workforce...



According to Statista data and corroborated by multiple sources, the regional breakdown of NVIDIA's workforce in 2024 is as follows:

Region	% of the Workforce	Approximate Number of employees
Americas	50%	14,800
EMEA	19%	5,600
Asia-Pacific	31%	9,200
Total	100%	29,600



Please tell me how many employees NVIDIA have 2024, broken down by region, using data fro





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Nvidia percentage of employees 2024, by region



Nvidia workforce Insights: Total Employees, skills...

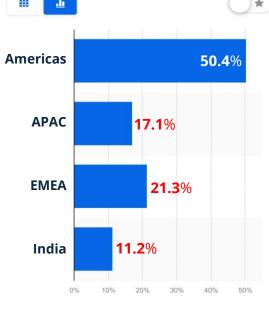


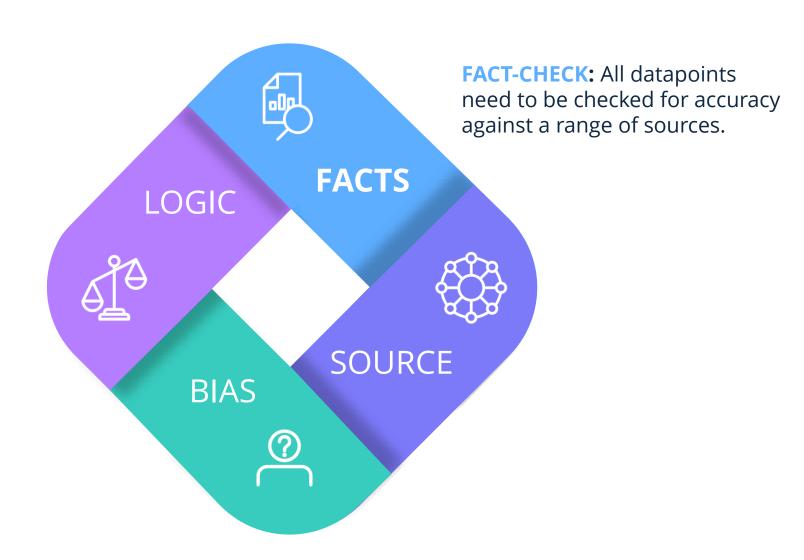
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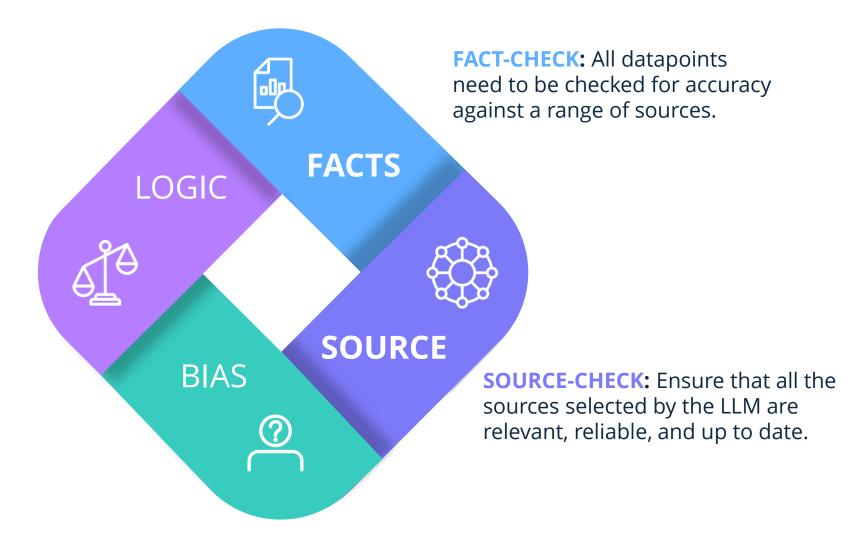
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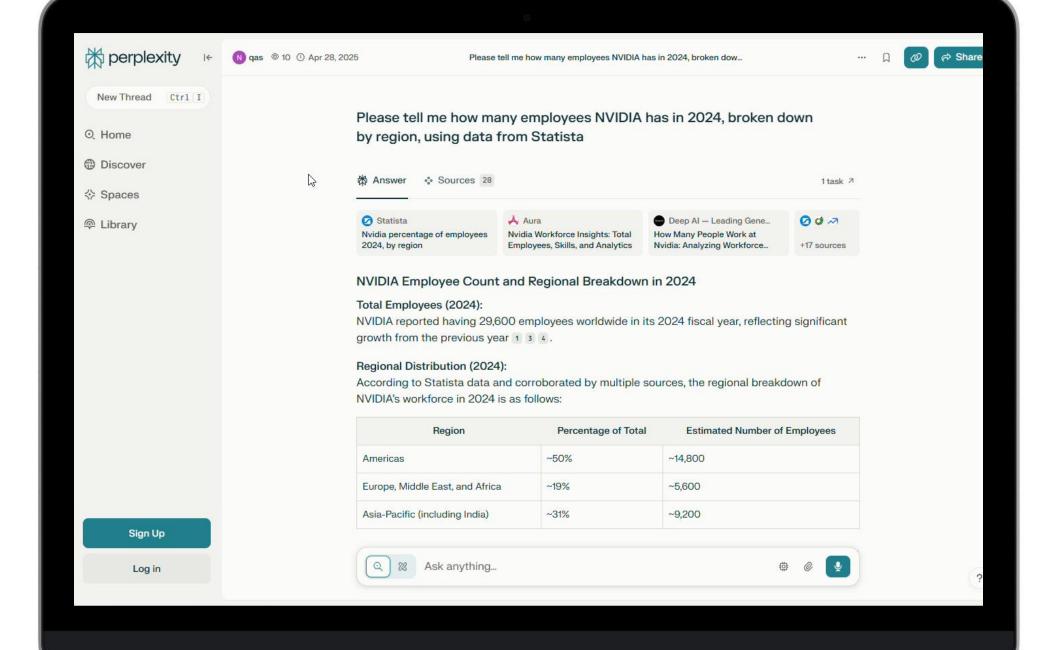


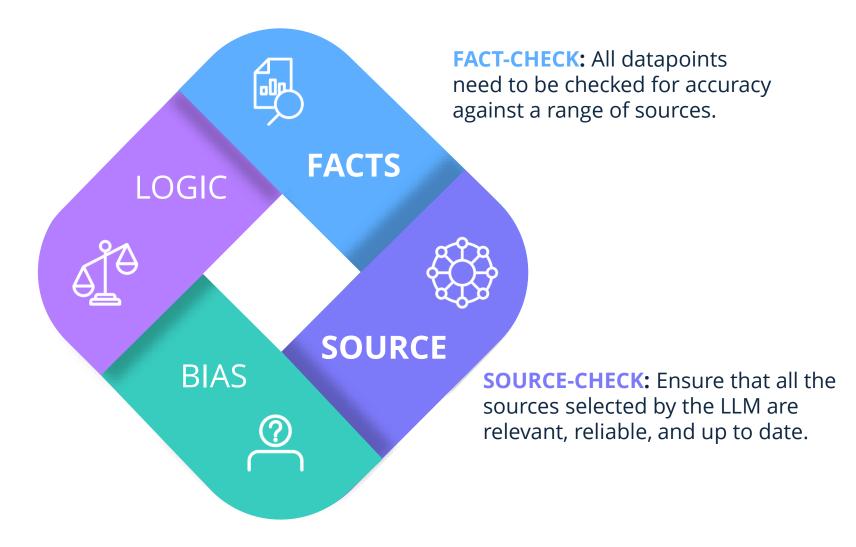




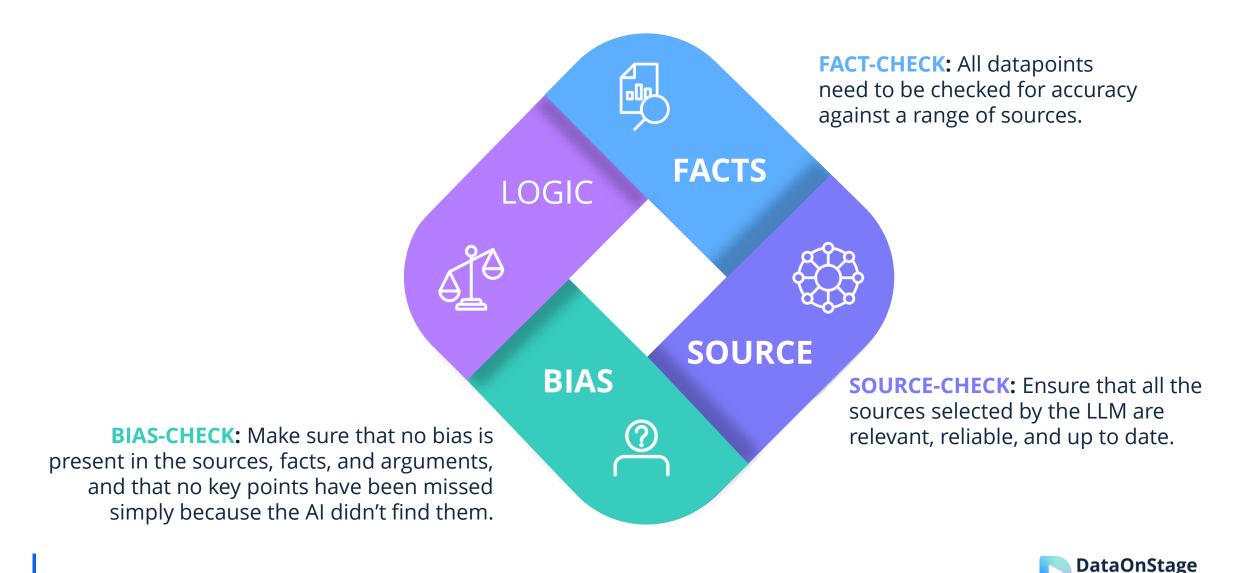






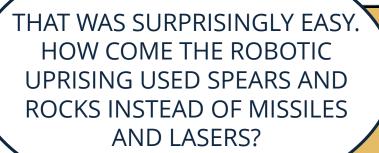






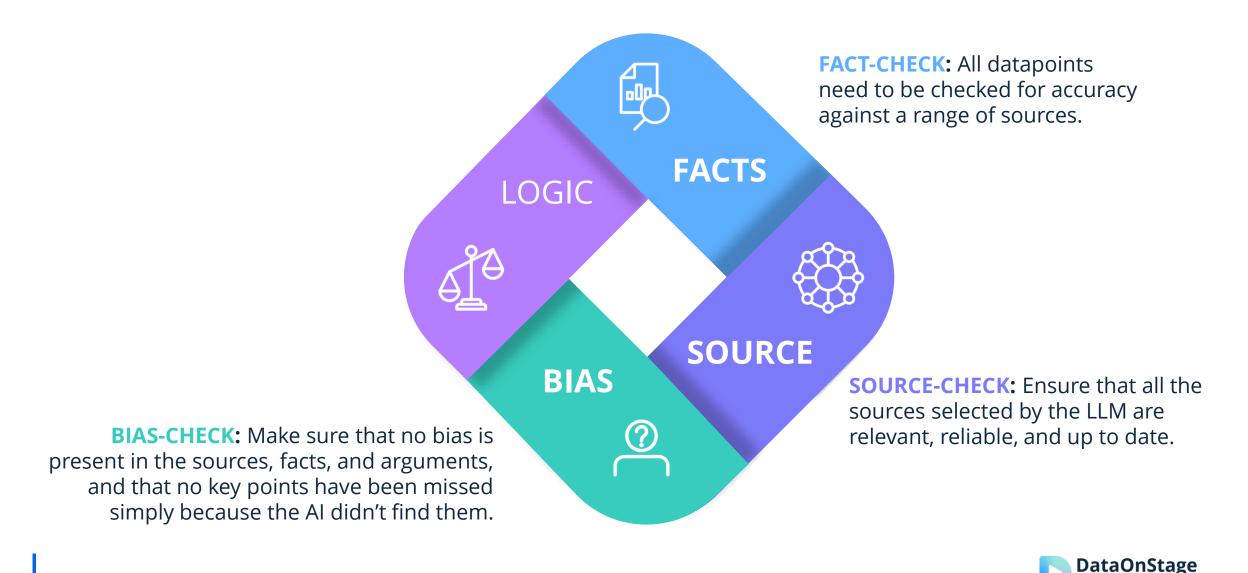
by statista 🗹

Thanks to machine-learning algorithms, the robot apocalypse was short-lived

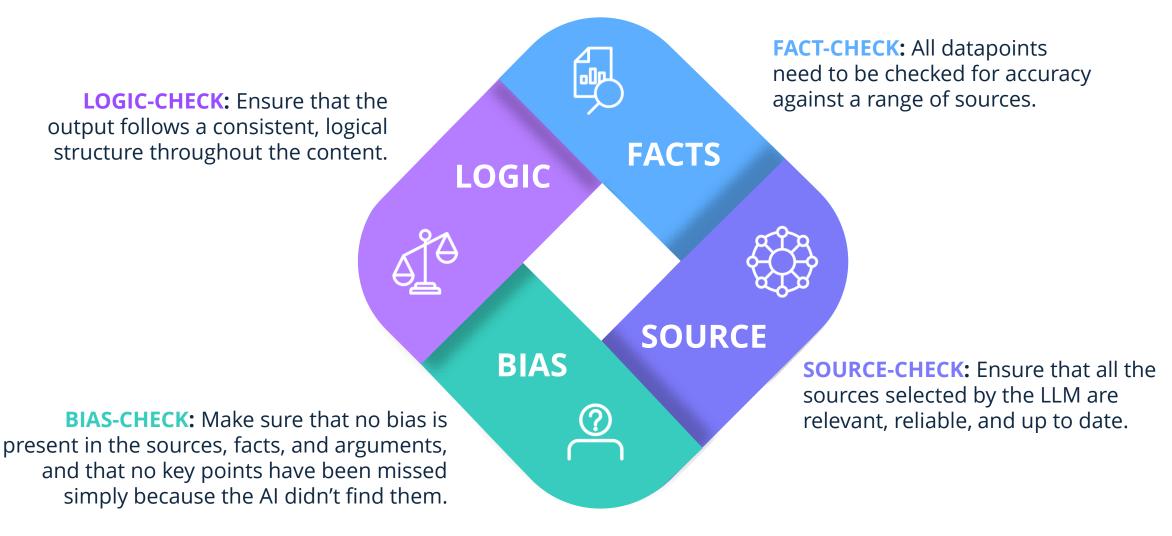


IF YOU LOOK TO
HISTORICAL DATA, THE
VAST MAJORITY OF
BATTLE-WINNERS USED
PRE-MODERN
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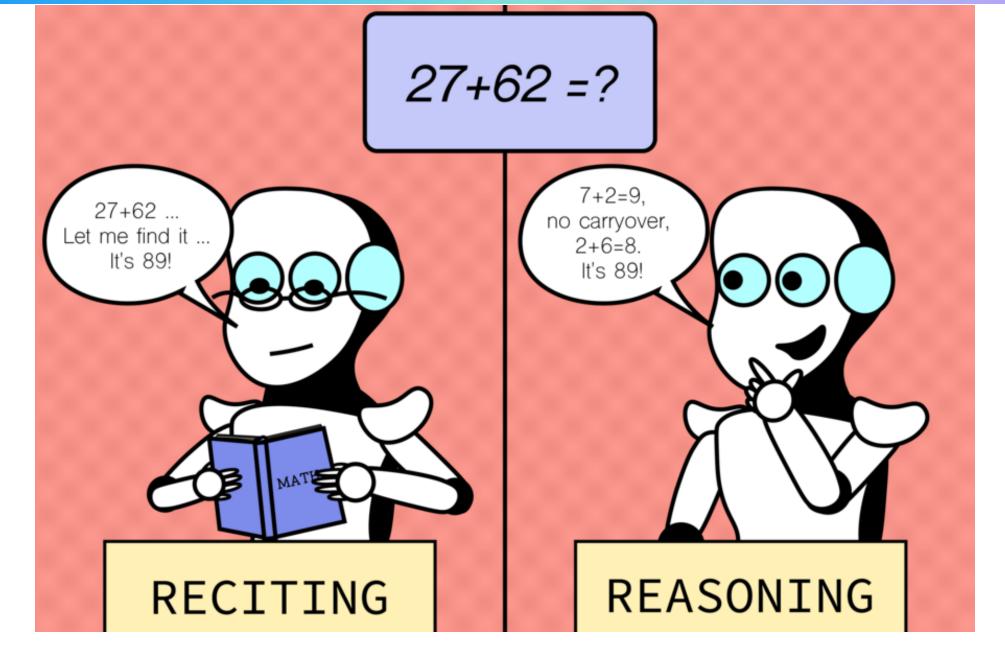




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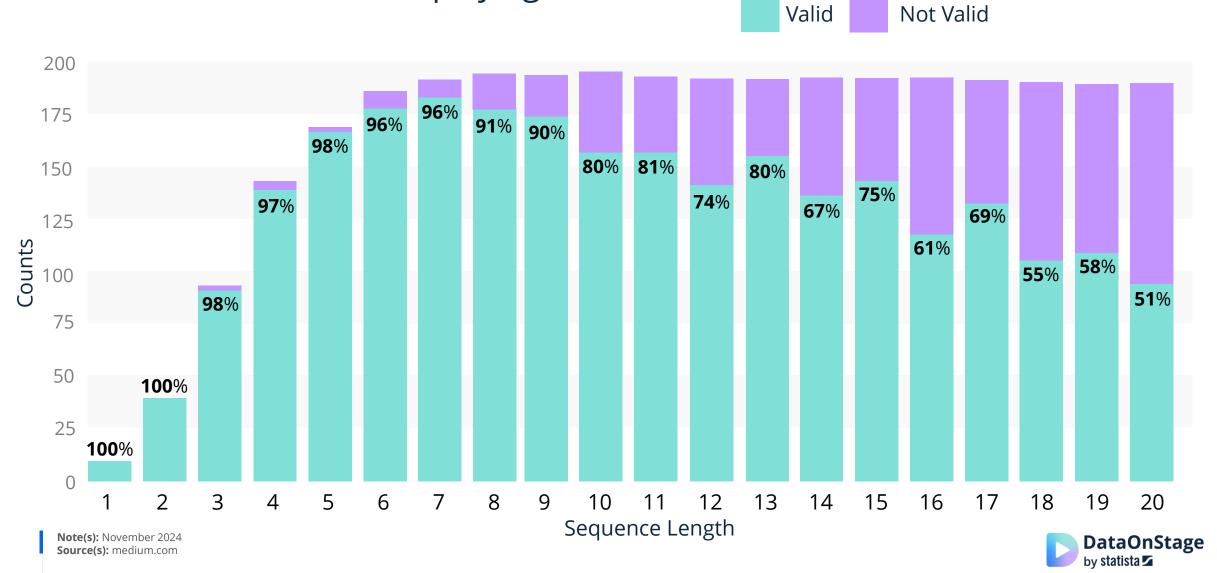


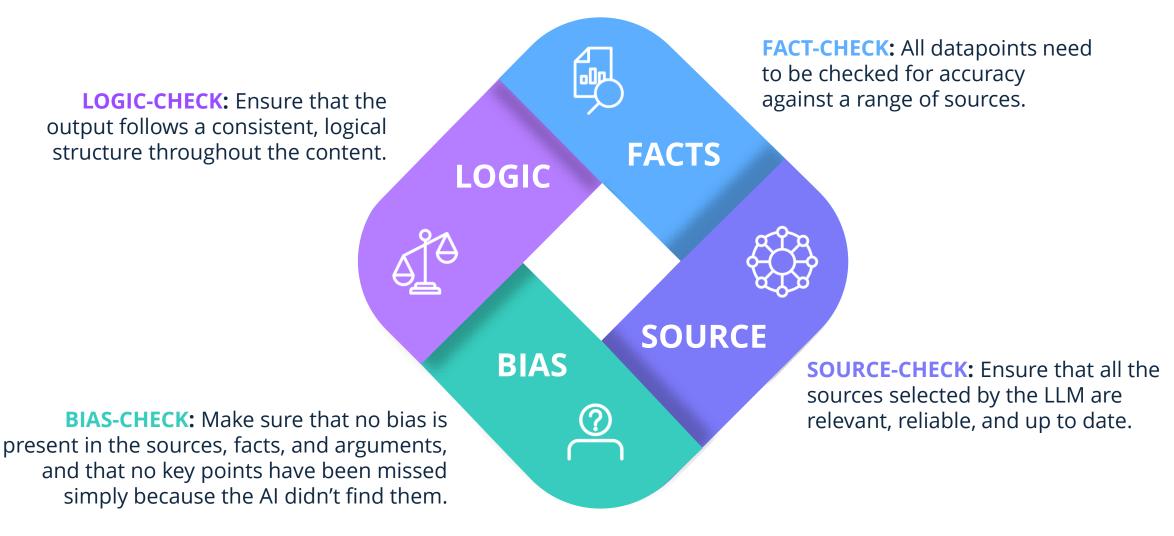






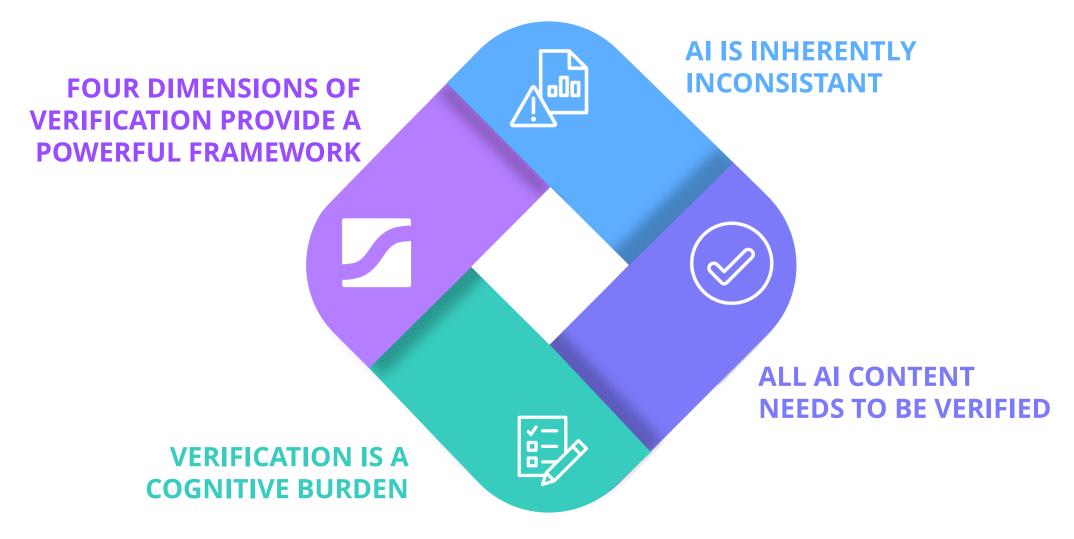
Move **prediction accuracy** of Google's Gemma 2B model when playing chess







Key Takeaways





QUESTIONS PLEASE.



Want to learn more about Research Al?



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Tom Brereton

Director of Sales

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Swing by booth 200 – ask us about what Research AI and Statista Connect can do.